EF ENGLISHTOWN 2

Written by

William Moore

For online content Approximately 90 seconds

INT. TELEPHONE LINE

Blue, white and silver, all flying passed at the speed of light through a tunnel, like a high speed water slide. A bright flash of white light. There is a distinctive whooshing sound.

INT. EXAM ROOM - DAY

A young French girl in her late teens, is sitting at a desk taking a test. She hesitates on a question and slowly looks up to have a think. A whoosh sound and very gently an attractive woman, who has a slight digital trace around her, who steps into shot, bends down and whispers into her ear. The young woman smiles, nods to herself and continues to answer the question.

INT. TELEPHONE LINE

The continuation of the light through the tunnel.

INT. OFFICE MEETING - DAY

A middle aged German man, wearing a suit is in a business meeting with his boss and two clients. His clients, a man and a woman, also wearing suits are stiff looking and seem very stern faced. The man says something. His clients look towards each other and then back. The attractive digital woman materialises with a whoosh next to the man and whispers in his ear. The man smiles and continues talking. The mood dramatically changes and the stern faced man stands up, with a big grin and enthusiastically shakes the mans hand. The man turns to his boss who gives him an approving nod.

INT. TELEPHONE LINE

The continuation of the light through the tunnel.

EXT. MARKET - DAY

An elderly Italian couple are walking through a market. The wife spots something she likes, a pair of pearl earrings. She smiles at the vendor, and gestures towards the earrings. A whooshing sound and the digital woman appears. She whispers in the elderly lady's ear. The elderly lady flawlessly enquires about the earrings. She turns to her husband and smiles. He looks slightly shocked but impressed. She readdresses the vendor and hands him some money.

INT. TELEPHONE LINE

The continuation of the light through the tunnel.

INT. HOME - EVENING

The German man sits behind a desk in-front of his computer. Kids are running round the house. He is using Englishtown software. The digital woman stands next to him pointing at the screen and helping him with his exercises. One of his kids runs straight through her as if she was a ghost. She acts slightly surprised and laughs with the man.

EXT. PARK - DAY

The young girl is on a park bench using her tablet. She is working on an Englishtown exercise. The digital woman is standing in-front of the girl demonstrating something to do with the exercise. Two joggers run passed and straight through the digital woman. She looks very slightly annoyed, puts her hands on her hips and shakes her head. The girl sitting down starts to laugh which in turn causes the digital girl to laugh.

INT. HOME - DAY

The elderly woman is sitting in-front of her computer enjoying an Englishtown exercise. She is wearing the headset and on the screen she clicks the "Contact Us" button. A Whoosh occurs.

INT. TELEPHONE LINE

The continuation of the light through the tunnel.

INT. CALL CENTRE - DAY

The digital woman answers the call. This time she doesn't have the digital shimmer but she is a real human. She smiles at her interaction.

INT. HOME - DAY

The elderly woman is on the other line and also enjoys her interaction.

THE END